	3	detecting circumferential obstacles as bodies;
	4	obtaining data from a rotating pulsed infrared laser beam scanner
	5	apparatus including a time when the beam reaches a first edge of the obstacle
e	- 6	and a time when the beam reaches a second edge of the obstacle;
	. 7	determining a relative distance from the scanner apparatus to the
	8	obstacle; [and]
	9	determining a time to collision with the obstacle; and [.]
	10	determining a braking force to avoid a collision with the obstacle.
-		Please add the following new claims:
	1	12. (NEW) The method of avoiding a vehicle collision of claim 11,
	2	further comprising determining a critical point at which an absolute value of da/dt
	3	approaches zero.
	1	13. (NEW) The method of avoiding a vehicle collision of claim 12,
	2	wherein d etermining the relative d istance and determining the time of collision
	3	are initiated at the critical point.
	1	14. (NEW) The method of avoiding a vehicle collision of claim 11,
	2	further comprising determining a relative angular velocity of the obstacle.

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- 1 15. (NEW) The method of avoiding a vehicle collision of claim 11, wherein determining the time of collision comprises computing a second order 2 3 factor. 1 16. (NEW) The method of avoiding a vehicle collision of claim 11, 2 <u>further comprising determining the bumpiness of a road surface.</u> 1 17. (NEW) The method of avoiding a vehicle collision of claim 16, 2 wherein determining the braking force to avoid a collision with the obstacle comprises determining a first braking force in a case where the time of collision is 3 4 less than 1.5 seconds and a second braking force in a case where the road is 5 bumpy. (NEW) The method of avoiding a vehicle collision of claim 11, 1 2 wherein determining the time of collision further comprises determining vertical 3 and horizontal components. 1 (NEW) The method of avoiding a vehicle collision of claim 11, 19
- 20. (NEW) The method of avoiding a vehicle collision of claim 11,
 further comprising providing a plurality of channels having a bandwidth of about

 100 kHz.

further comprising determining a rate of approach of the vehicle and the obstacle.

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21. (NEW) The method of avoiding a vehicle collision of claim 11,

wherein the obtaining and determining steps are performed in a point to point

3 vector processing manner.

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1 22. (NEW) The method of avoiding a vehicle collision of claim 11,

further comprising using an analog circuit to process the time when the beam

3 reaches the first edge of the obstacle and the time when the beam reaches the

second edge of the obstacle, the relative distance from the scanner apparatus to

5 the obstacle, a relative angular velocity of the obstacle, an acceleration of the

6 <u>obstacle and a derivative of the acceleration.</u>

REMARKS

The claims have been amended to more clearly claim the invention. No new matter has been added.

CONCLUSION

Applicant respectfully requests entry of the above amendments and submits that no new matter has been added thereby.

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